# Wildlife Poaching Prediction with Data and Human Knowledge \*

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# Abstract

Poaching continues to be a significant threat to the conservation of wildlife and the associated ecosystem. Estimating and predicting where the poachers have committed or would commit crimes is essential to effective allocation of patrolling resources. The real-world data in this domain is often sparse, noisy and incomplete, consisting of a small number of positive data (poaching signs), a large number of negative data with label uncertainty, and an even larger number of unlabeled data. Fortunately, domain experts such as rangers can provide complementary information about poaching activity patterns. However, this kind of human knowledge has rarely been used in previous approaches. In this paper, we contribute new solutions to eliciting this knowledge from the experts and using that in conjunction with existing data to improve the performance of machine learning models. In collaboration with the World Wild Fund for Nature, we show that incorporating human knowledge leads to better predictions in a conservation area in Northeastern China where the charismatic species is Siberian Tiger.

# **1** Introduction

Wildlife conservation agencies try multiple solutions to protect the wildlife and their habitats from poaching and illegal trade. One of these is to send rangers to patrol in protected conservation areas [9]. However, because of limited patrolling resources, it is impossible to monitor all intrusion routes and protect the entire area. Thankfully, rangers record their findings, including animal signs and poaching activity signs, e.g., snares placed by poachers during the patrol. One can analyze these records to get insights into the poaching patterns and strategically allocate resources to detect and deter poaching activities. There have been several previous works that provided predictive tools through designing machine learning models trained and evaluated using real-world data from two conservation sites in Uganda [11, 7, 4, 5]. Despite the effort made towards addressing these challenges, the sparsity of positive data (poaching activity found) is still a major challenge. In this paper, we tackle this issue by (i) exploiting the unlabeled data (regions not patrolled) to assist learning, and (ii) exploiting human knowledge from domain experts such as conservation site managers and rangers in a quantitative way.

We provide the following contributions: (1) We present an approach to elicit quantitative information about poaching threat from domain experts in the form of weak labels for clusters of data points. (2) We provide two approaches to exploiting human knowledge to enhance machine-learning-based predictive analysis. The first approach is to sample negative data points from unlabeled data. The second approach is to sample positive and/or negative data points using the cluster-based estimation of poaching threat. (3) We evaluate our proposed approaches using data from 2014-2018 in a conservation area in China. Our experimental results show that incorporating human knowledge can improve the performance of the predictive model.

<sup>\*</sup>All results in the paper have already been published in COMPASS 2018 conference.

<sup>32</sup>nd Conference on Neural Information Processing Systems (NIPS 2018), Montréal, Canada.

# 2 Related Work

There has been some previous work focusing on understanding and predicting poaching activities. [10] and [12] analyze the physical environment and find correlations between certain features and poaching incidents. More recently, machine learning based approaches have been explored to predict poaching. [11] uses a Dynamic Bayesian Network that explicitly models the dependencies between occurrence and detection of poaching activities, as well as the temporal pattern of poaching. [7] designs an ensemble of decision trees which incorporate spatial correlation of poaching to account for the undetected instances. [4] provides a hybrid model that combines decision trees and Markov Random Fields [4] to exploit the spatiotemporal correlation of poaching activities. [5] proposes to weigh the negative data points in the training set based on patrol effort so as to account for the label uncertainty. However, the challenge of having limited data is not fully resolved and human knowledge is only used in very limited ways in previous works such as to select features to be considered and to represent the dependency and correlation relationships. In addition to wildlife poaching, predicting other types of crimes based on real-world data has been studied using general principles such as "crime predicts crime" in criminology [13, 6]. However, most of these rely on a sufficiently large dataset and ignore the fact that there are undetected or unreported crime instances. Thus, new methods for exploiting expert knowledge and using this implicit information in the data is needed to efficiently handle cases with limited real-world data.

# 3 Domain Description and Real-World Dataset

# 3.1 Construction of Dataset

In this paper, we focus on Huang Ni He National Nature Reserve (HNHR), a conservation area spanning about 75 sq. km in Northeastern China where the charismatic species is Siberian Tiger. We divide the area into 1km grid cells and construct a dataset where each data point corresponds to a grid cell in a patrol season. The label for each data point indicates the occurrence of poaching activity in that grid cell in that patrol season. Thus, grid cells which have been patrolled but no snares were found would be labeled as negative. And grid cells where the snares were found would be labeled as positive. The grid cells which haven't even been patrolled are treated as unlabeled data. The features of each data point include: the distance from each area to the closest stream, village, patrol post, river, marsh, village road, provincial road, national road, highway, conservation boundary; land type, the elevation and slope of each area; patrol length (total distance patrolled in the grid) in last patrol season. The patrolling and poaching data was recorded using SMART starting from 2014. The geo-spacial features were extracted using a veriety of tools like ArcMap and QGIS. The details can be found in the full version of our paper<sup>†</sup>.

# 3.2 Challenges in the Dataset

The lack of patrolling resources leads to a dataset with several challenges and peculiarities. It suffers from significant class imbalance, sparsity and noise in negative labels.

In fact, as can be seen in Figure 1, the dataset is extremely skewed with very few positive examples  $(29.5 \text{ on average}^{\ddagger})$  in contrast to a large number of negative examples (9310.5 on average). In addition, only a small portion of the area is patrolled every year, leading to a very large set of unlabeled data (44493.25 on average). Additionally, since the snares are hard to detect, the patrollers might have simply missed the snares in certain regions while patrolling and hence a lot of the negative data points might indeed be positive. Therefore, we expect noise in the negative labels in our dataset.



Figure 1: Number of data points (Log scale)

<sup>&</sup>lt;sup>†</sup>https://arxiv.org/abs/1805.05356

<sup>&</sup>lt;sup>‡</sup>Average across all years except 2017-2018. The data in 2017-2018 is not complete and is thus excluded.

# 4 Methodology

Given the dataset, we aim to train a model that can predict or estimate the label for any data point using geographical and patrol features. To help address the challenges of the dataset, we propose an approach to elicit and exploit human knowledge. First, we collect quantitative domain knowledge from experts through questionnaires built upon clustering. Second, we use the collected quantitative domain knowledge to augment the dataset. Third, we use data duplication to alleviate the dataset skew towards negative examples. Fourth, noting that most of the unlabeled data are negative data, we augment the negative dataset with a randomly sampled subset of the unlabeled data. We will discuss these approaches in more detail in subsequent sections.

#### 4.1 Eliciting Information from Domain Experts



Figure 2: Visualization of the 40 clusters

We consider several factors while collecting domain knowledge from the experts. Firstly, it is not possible for the experts to give very accurate and fine-grained information (e.g, the specific probabilities for every region). Second, the experts cannot be expected to label a huge amount of data given the limited amount of resources and time they have. Third, it should be expected that the information provided by the experts can be noisy. Hence, we have to settle for a limited amount of information which is coarse-grained and noisy. Thus, we develop the following scheme.Instead of asking the experts to score each individual cell,we first group these cells into clusters using Kmeans clustering in the feature space. We then present these clusters

to the experts and ask them to provide a score for each cluster from 1 to 10, where 1 corresponds to minimum threat level and 10 corresponds to maximum threat level. After discussions with the domain experts, we chose to limit to 40 - 50 clusters to ensure consistency across the labeling on a given set of clusters. Thus, we repeat this procedure twice, first with 40 clusters and then with 50 clusters. This helps account for any inconsistency in the scores provided by the experts. But, it also introduces 2 sets of scores for each grid cell. In order to combine these two sets of cluster scores, we propose a simple approach. If a grid cell k belongs to a cluster  $C_i^1$  with score  $s_1(C_i^1)$  when 40 clusters are used and belongs to a cluster  $C_j^2$  with score  $s_2(C_j^2)$  when 50 clusters are used, we define the aggregated score as the minimum of the two, i.e.,

$$s(k) = \min\{s_1(C_i^1), s_2(C_i^2)\}$$

In other words, we assign a high score to a data point only if it received a high score in both cluster sets. This approach helps us extract useful information about the threat level without causing much cognitive burden on the experts. See Figure 2 for visualizations of the 40 clusters in the map.

#### 4.2 Data Augmentation

In order to tackle the unique properties of the dataset we propose three ways to perform data augmentation. First, we need to balance the dataset. Balancing the dataset is important to ensure that the model does not classify all examples as negative, since that would achieve a very high accuracy in an imbalanced dataset. To this end, we simply duplicate the positive examples to balance the dataset during training, (called **Data Duplication**). Second, we add a random partition of the unlabeled set into the negative set during training, ( called **Negative Sampling (NS)**). This flows from the fact that most of the unlabeled examples are low threat regions, since the experts chose not to explore those regions. Third, we propose to use the aggregated score computed using the cluster labels to add the unlabeled data points that are likely to have positive labels to the positive dataset, (called **Score based Positive Sampling (PS)**). This helps us incorporate some of the domain knowledge of the experts into the label assignments in the dataset.

#### 4.3 Model Implementations

**Bagging Ensemble Decision Tree:** We use bagging ensemble decision tree [2] with 1000 trees where each base tree is trained using only 10 percent of the total training data. We use entropy to compute the information gain at each node. We use the implementation provided scikit-learn with the above mentioned parameters to train the model.

**Neural Networks:** We also use a three-layer feedforward neural network [8] with 8 neurons on the first layer, 4 neurons on the second layers and a single neuron in the last layer spitting out the threat probability for that data point. We use relu nonlinearity in the first and second layers and a sigmoid at the output. To predict the final output we use an ensemble of 100 such neural networks.

# 5 Evaluation

#### 5.1 Evaluation on Dataset

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Models	LL score	Recall	Precision	F1 score
Random decisions	0.51	0.5	0.004	0.008
DT	0.0	nan	0.0	0.000
DT with DD	14.60	0.31	0.17	0.219
DT with SMOTE	11.19	0.35	0.12	0.179
DT with DD, PS	4.99	0.35	0.05	0.087
DT with DD and NS	14.05	0.27	0.19	0.223
DT with DD, NS, PS	15.42	0.31	0.18	0.227
NN	0.0	nan	0.0	0.000
NN with DD	3.26	0.72	0.016	0.031
NN with DD, NS	2.47	0.48	0.02	0.038
NN with DD, NS, PS	3.70	0.79	0.02	0.039

 Table 1: Model Scores : Contribution of each component

Given the limited number of positive samples in the dataset, we perform 4fold cross validation to train and test our model performance multiple times and average the results across all the runs. The dataset here includes the entire data collected between 2013 to 2018. Table 1 contains the precision, recall, F1 and the ll scores for the model and multiple baselines. We choose to report the ll score because it offers better discriminability since it's not bounded between [0, 1] In the experiments listed in the Table 1, DD indicates Data Duplication. We find that

data duplication is very crucial. The model completely fails (predicts negative labels for every example) if we remove this component. We test another data oversampling technique called SMOTE: Synthetic Minority Over-sampling Technique [3] to compare against data duplication. We observe that this does not help with our dataset. For DT, we also observe that the Positive Sampling (PS) when added standalone significantly deteriorates the precision since it leads to an increase in the false positive rate. Adding Negative sampling (NS) standalone does not offer much benefit either. But adding both positive and negative sampling together leads to a boost in performance. In fact, a combination of NS and PS results in performance improvement in the neural network as well. This shows that expert knowledge can boost the performance of both the machine learning models even if their relative performances are very different. We observe that the neural network has a very high false positive rate even after training with Negative sampling resulting in poor performance overall. We also include the scores computed when using a random classifier which labels any example as positive with probability 0.5 to give the readers a sense of baseline values for each of the scores.

# 5.2 Field Tests

The predictions of poaching activities made based on *DT with DD and NS* trained on 2013-2017 dataset has been used to guide two sets of field tests. In October 2017, a two-day field test was conducted in HNHR. The rangers selected two patrol routes selected two of the patrol routes predicted by our model which had not been frequently patrolled earlier. During the field test, 22 snares were found(see Figure 3). From November 2017 to February 2018, a set of 34 patrol shifts were undertaken (each taking an avg of 2.85 hours). During these patrols, 7 snares were found. However, rangers attribute the low number of findings to the reduced tolerance to poaching in China this year, as can be seen from a set of changes in policy [1].



Figure 3: Snares found in pilot test.

# 6 Conclusion and Discussion

In this paper, we focus on eliciting and exploiting human knowledge to enhance the predictive analysis in wildlife poaching. We designed questionnaires to elicit information from domain experts in the form of weak labels over clusters of data points and use them to augment training data. We show significant improvement in performance using multiple evaluation criteria for two classifiers, decision trees, and neural networks. Taking cues from the results obtained on these exemplar model, we expect improved performance on more complex models as well. Also, it is important to note that our approach is fairly generic and can be used in a variety of other settings, where the expert knowledge is costly and a large portion of the data is unlabeled.

# Acknowledgments

We thank rangers from Huang Ni He Forest Bureau, China and officers from WWF China Northeastern Office. We thank Tianyu Gu and Justin Jia for their help in analyzing the data and for providing valuable feedback.

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